Phase I: Point of Entry

- 1. Perceive the problem. What's bothering you?
- 2. Define the problem.
- 3. Identify preconceived and limiting ideas. Self imposed restrictions, or seeing what you want to see.
- 4. Vertical and lateral thinking. Do you dig a deeper hole, or dig elsewhere for the answer?

Example: The person who only sees the potential for a brick as material for building is a vertical thinker. A lateral thinker might see the inherent qualities of a brick, consequently seeing the use of a brick well beyond material for a wall, chimney, etc.

- 5. Saturation: Seeing familiar but 1 gnored data.
- 6. Utilization of all senses, e.g. touch, smell, sight, and taste.
- 7. Cutural and environmental blocks.
 - a. Taboos
 - b. Humor
 - c. Reason and intuition
 - d. Left and Right-brained thought
 - e. Tradition and change
 - f. Thinking through mental blocks
 - e. Environmental blocks
 - g. Accepting and incorporating criticism
- 8. Emotional Blocks
 - a. Fear of taking a risk.
 - b. No appetite for chaos.
 - c. Judging rather than generating ideas.
 - d. Inability to incubate.
 - e. Lack of challenge and excessive zeal.
 - f. Reality and fantasy.
- 9. Intellectual and Expressive Blocks
 - a. Correct language, e.g. verbal, visual, and mathematical.
 - b. Lack of, or incorrect information.
 - c. Inadequate language skills.