MODULAR DESIGN 2 WORKSHEET

This is a sample worksheet which provides a conscious and tangible record of the designer's programming. Unlike the Ten Commandments, this document is merely a guide or launching pad and, as such, may be subject to change as the designer moves from Convergence Phase to Development and beyond.

POINT OF ENTRY: Identify preconc	eptions, e.g. Modules must be
1. CONFIGURATION: A composite	Square & Circle. 2. SIZE
3. DIMENSIONS	4. MATERIAL
5. SURFACE	6. EDGES
7. COLOR/S	8. PROGRAM
9. FORMING PROCESS	
10. OTHER PRECONCEPTIONS	
EXPANSION: Identify search and r varieties of form. color, texture, pro	research discoveries, such as Designs, Designers, Nature's ogramming, etc.
CONVERGENCE: Identify your cho	ices for each of the categories listed above in Point Of Entr